

## FORMAT & RULES

- » 5-minute warm-up to start each game.
- » 3, 20-minute stop time periods (2-hour curfew in effect).
- » Floods between each period and at the end of each game.
- » If there is a tie at the end of the 3rd, overtime will work as follows:
  - 5-minutes 3-on-3 (Sudden Death)
  - Game will end in a tie if no goals are scored in overtime.
- » 1 timeout per team, per game.
- » Hybrid icing - teams can change after an icing call.
- » 15-second faceoff rule is strictly enforced.
- » A checking from behind major carries an automatic game ejection with possible further suspension.
- » A refund or credit will NOT be issued to players ejected or injured during the camp.
- » All players must wear a half-visor or full face mask. Mouth guards and neck protectors are recommended.
- » Dress Code; polo/golf shirt or dress shirt, dress pants or dress shorts (suit & tie is not recommended).

*Top Draft reserves the right to rule or overrule on the above or items not mentioned.  
All decisions are final.*

## SCHEDULE



FRIDAY @ 4:00 PM  
SATURDAY @ 2:00 PM  
SUNDAY @ 8:00 AM



FRIDAY @ 4:00 PM  
SATURDAY @ 12:00 PM  
SUNDAY @ 12:00 PM



FRIDAY @ 6:00 PM  
SATURDAY @ 12:00 PM  
SUNDAY @ 10:00 AM



FRIDAY @ 6:00 PM  
SATURDAY @ 4:00 PM  
SUNDAY @ 8:00 AM



FRIDAY @ 8:00 PM  
SATURDAY @ 4:00 PM  
SUNDAY @ 10:00 AM



FRIDAY @ 8:00 PM  
SATURDAY @ 2:00 PM  
SUNDAY @ 12:00 PM

FRIDAY JULY 28					
BLACK	■	v	■	WHITE	» 4:00 PM
BLUE	■	v	■	GREEN	» 6:00 PM
RED	■	v	■	YELLOW	» 8:00 PM

SATURDAY JULY 29					
BLUE	■	v	■	WHITE	» 12:00 PM
BLACK	■	v	■	YELLOW	» 2:00 PM
RED	■	v	■	GREEN	» 4:00 PM

SUNDAY JULY 30					
BLACK	■	v	■	GREEN	» 8:00 AM
RED	■	v	■	BLUE	» 10:00 AM
WHITE	■	v	■	YELLOW	» 12:00 PM